

Weather Resistant Enclosure | Heavy Duty Metal

Price: \$423.00



Manufacturer:

Colors: Gray, Brown, Taupe, Light Tan, Red, Traffic Blue, White, Ivory, Black

Description



Is your [Biometric HandPunch](#) placed in a harsh environment?

Do you want to protect your investment? Keeping your hand punch terminal safe, no matter if it is placed inside or outside the office?

Our weather resistant HandPunch enclosure with door handle option will protect your hand scanner against the rain, wind, dust and dirt. The Hand Punch enclosure comes standard with mounting holes to fit any F-series hand reader. Ideal for hostile environments to ensure safe keeping of your investment.

Features of the weather resistant HandPunch enclosure:

- ✓ Spring Loaded Door (to ensure your employee does not leave the door open)
- ✓ Hasp for Pad Locking (Placing a pad lock on the enclosure will ensure safe keeping)
- ✓ Durable & Long Lasting (Made from heavy duty steel)
- ✓ Handle w/Key (for easy access to open, close and lock your enclosure)

Specifications of the weather resistant HandPunch enclosure:

- ✓ **Overall Height:** 25 1/2 inches
- ✓ **Overall Width:** 15 inches
- ✓ **Overall Depth:** 10 1/2 inches

You can also customize your order of weather resistant hand punch time clock enclosure by choosing a different color than the default Ivory.

Here are the color options:

Black, Brown, Gray, Ivory, Light Tan, Orange, Red, Traffic Blue, White and Taupe.



There is an additional charge of \$12.00 for the color selection.

Below is a list of F-series HandPunch terminals that will fit perfectly inside our weather resistant enclosure.

HandPunch 1000	AMG HandPunch-1000 Software Package
HandPunch 2000	AMG HandPunch-2000 Software Package
HandPunch 3000	AMG HandPunch-3000 Software Package
HandPunch 4000	AMG HandPunch-4000 Software Package
HandPunch 1000E	AMG HandPunch-1000E Software Package
HandPunch 2000E	AMG HandPunch-2000E Software Package
HandPunch 3000E	AMG HandPunch-3000E Software Package
HandPunch 4000E	AMG HandPunch-4000E Software Package